

Priority	Description
1	P1
2	P2
3	P3
4	P4
5	P5
6	P6
7	P7

Problem Type	Priority							Total
	1	2	3	4	5	6	7	
ABV - ABANDON VEH	0	0	0	0	22	0	0	22
AFD - ASSIST FIRE	0	0	7	0	0	0	0	7
ALA - ALARM AUDIBLE	0	0	25	0	0	0	0	25
ALO - ALARM OTHER	0	2	0	0	0	0	0	2
ANM - ANIMAL COMPLAINT	0	0	0	18	0	0	0	18
AOA - ASSIST AGENCY	0	0	8	0	0	0	0	8
ARS - ARSON	0	0	1	0	0	0	0	1
ASL - ASSAULT	0	0	7	0	0	0	0	7
ASP - ASSIST PERSON	0	0	0	64	0	0	0	64
ATL - ATTEMPT LOCATE	0	0	0	0	12	0	0	12
BHT - **BEHAVIORAL HEALTH	0	15	0	0	1	0	0	16
BTH** - BOMB THREAT	0	0	0	0	0	0	0	0
BURG - BURGLARY COLD	0	0	0	2	0	0	0	2
BURGP - BURGLARY IN PROGRESS	0	1	0	0	0	0	1	2
CC - COMMUNITY CONTACT	0	0	33	0	0	0	0	33
CPR** - ASSIST FIRE CPR (AED)	6	0	0	0	0	0	0	6
CRM - CRIM MISCHIEF	0	0	0	10	0	0	0	10
DEATH - DEATH INVESTIGATION	0	0	3	0	0	0	0	3
DIS - DISTURBANCE FIGHT	0	18	0	0	0	0	0	18
DISW - DISTURBANCE WEAPON/LARG	2	0	0	0	0	0	0	2
DOM - DOMESTIC	0	22	0	0	0	0	0	22
DOMW - DOMESTIC WEAPON/LARGE	0	0	0	0	0	0	0	0
DUI - DUUI	0	7	0	0	0	0	1	8
EIV - IMPOUND VEH	0	0	0	12	0	0	0	12
EXP - EXTRA PATROL	0	0	0	0	6	0	0	6
FOL - FOLLOW UP	0	0	0	0	105	0	2	107
FRD - FRAUD COLD	0	0	0	17	0	0	0	17
FWK - FIREWORKS	0	0	0	0	0	0	0	0
HAR - HARASSMENT/THREAT	0	0	0	24	0	0	0	24
HAZ - HAZARD	0	0	14	0	0	0	0	14
HOM - HOMICIDE	0	0	0	0	0	0	0	0
HRT** - HIT / RUN INJURY	0	1	0	0	0	0	0	1
HRN - HIT / RUN NON-INJ	0	0	0	11	0	0	0	11
HRU** - HIT / RUN UNK INJ	0	0	0	0	0	0	0	0
INC - INCOMPLETE 911	0	25	0	0	0	0	0	25
JUV - JUVENILE PROBLEM	0	0	0	0	9	0	0	9
JUVC - JUVENILE CUSTODY DISPUT	0	0	0	3	0	0	0	3
JUVM - JUVENILE MISSING	0	1	0	0	0	0	0	1