

Problem Type	Priority							Total
	1	2	3	4	5	6	7	
ABV - ABANDON VEH	0	0	0	0	18	0	0	18
AFD - ASSIST FIRE	0	0	5	0	0	0	0	5
ALA - ALARM AUDIBLE	0	0	24	0	0	0	0	24
ALO - ALARM OTHER	0	0	0	0	0	0	0	0
ANM - ANIMAL COMPLAINT	0	0	0	18	0	0	0	18
AOA - ASSIST AGENCY	0	0	11	0	0	0	0	11
ARS - ARSON	0	0	0	0	0	0	0	0
ASL - ASSAULT	0	0	6	0	0	0	0	6
ASP - ASSIST PERSON	0	0	0	65	0	0	0	65
ATL - ATTEMPT LOCATE	0	0	0	0	9	0	0	9
BHI - **BEHAVIORAL HEALTH	0	9	0	0	0	0	1	10
BTH** - BOMB THREAT	0	0	0	0	0	0	0	0
BURG - BURGLARY COLD	0	0	0	1	0	0	0	1
BURGP - BURGLARY IN PROGRESS	0	2	0	0	0	0	0	2
CC - COMMUNITY CONTACT	0	0	37	0	0	0	0	37
CPR** - ASSIST FIRE CPR (AED)	5	0	0	0	0	0	0	5
CRM - CRIM MISCHIEF	0	0	0	7	0	0	0	7
DEATH - DEATH INVESTIGATION	0	0	4	0	0	0	0	4
DIS - DISTURBANCE FIGHT	0	7	0	0	0	0	0	7
DISW - DISTURBANCE WEAPON/LARG	0	0	0	0	0	0	0	0
DOM - DOMESTIC	0	24	0	0	0	0	1	25
DOMW - DOMESTIC WEAPON/LARGE	1	0	0	0	0	0	0	1
DUI - DUII	0	12	0	0	0	0	3	15
EIV - IMPOUND VEH	0	0	0	15	0	0	0	15
EXP - EXTRA PATROL	0	0	0	0	8	0	0	8
FOL - FOLLOW UP	0	0	0	0	111	0	0	111
FRD - FRAUD COLD	0	0	0	15	0	0	0	15
FWK - FIREWORKS	0	0	0	0	0	0	0	0
HAR - HARASSMENT/THREAT	0	0	0	25	0	0	0	25
HAZ - HAZARD	0	0	6	0	0	0	0	6
HOM - HOMICIDE	0	0	0	0	0	0	0	0
HRI** - HIT / RUN INJURY	0	0	0	0	0	0	0	0
HRN - HIT / RUN NON-INJ	0	0	0	7	0	0	0	7
HRU** - HIT / RUN UNK INJ	0	0	0	0	0	0	0	0
INC - INCOMPLETE 911	0	29	0	0	0	0	0	29
JUV - JUVENILE PROBLEM	0	0	0	0	8	0	0	8
JUVC - JUVENILE CUSTODY DISPUT	0	0	0	4	0	0	0	4
JUVM - JUVENILE MISSING	0	1	0	0	0	0	0	1
JUVR - JUVENILE RUNAWAY	0	0	9	0	0	0	0	9